

Storytelling Lesson plan

Created by the CoSpaces team

Education level: Adaptable to any

Subject: STEAM, social sciences,

languages, ELA

Format: Individual or in groups

Duration: Approx. 2 hours



Introduction and lesson objectives:

Letting students tell their own story is one of the best ways to help them develop their imagination. There are many ways you can teach your students storytelling with CoSpaces Edu, including:

- **Listening comprehension** Students hear or read a story and then put it into a visual representation based on their understanding or create its illustrations.
- **Literature interpretation** Students read a story or a chapter of a book they're studying and recreate story parts showing their interpretation of the reading.
- Story writing Students first write a story or create a storyboard and bring it to life in 3D. The story can be interactive or even a CYOA or "Choose Your Own Adventure" story, in which the viewer makes choices that influence the story.
- **Speaking** Students and teachers create short story scenes in CoSpaces Edu and discuss them together. This is great for foreign languages learning at a beginner's level or to explore a complex issue in Social sciences, for example.

Learning goals and student benefits:

- Develop imagination
- Foster creativity

- Develop 3D creation skills
- Practice storytelling



Activity example:

- 1. Explain the different ways a story can be told. Ask your class to give examples.
- 2. Introduce CoSpaces Edu and some of the basic tools your students will need.
- 3. Give your students their assignment and let them create their story visually.
- 4. Let them explore their virtual stories in VR, AR or simple gyroscope mode.
- 5. Give your students some time to share their creations with their classmates.
- 6. Hold a discussion to reflect and think critically about what they've experienced and how they built their stories and made certain choices.

Extension idea:

Optionally, ask your students to evaluate their classmates' virtual stories and to communicate their feedback in a clear and constructive manner.

Assessment and evaluation suggestions:

- Have your students managed to create their virtual story in CoSpaces Edu?
- Did they follow a well organized process moving progressively step by step?
- Were your students able to successfully communicate their story?
- Is the viewer able to easily follow the story?
- Does your students' work reflect a good understanding of the different creation tools available in CoSpaces Edu?



Creation guide



First, prepare the material for the story you'll be creating in CoSpaces. Write it down and add drawings to plan what you'll create.

Who are the characters in the story? How does the story start and what will happen? How does it end?



Start by choosing the environment in which your story will take place.

To do this, click the **Environment** icon and select a 3D environment.

With some environments, you can also adjust the mood of your scene. Is it a sunny or cloudy day? Click on **Mood** to define this.



Then, create the setting for your story by dragging and dropping 3D objects from the **Library**.

This storytelling example shows how to recreate the Lion and the Mouse fable.

Find the characters needed for the story and place them on the stage. Adjust their size, position and color.





Continue filling your scene with more objects such as vegetation or anything else that fits your story's environment.

Any object can be repositioned, rotated and resized however you like.

Double or right-click an object to edit it or add animations to your characters.



You can also add **Speech** and thought bubbles to your characters.

In order to structure your story, create multiple scenes within your CoSpace. To do this, open the menu on the left and click on **New scene** or select a scene to **Duplicate** and edit. Create as many scenes as you like to tell your story and bring it to life!



Once all the elements of your story are in place, you can add code to make your scenes interactive.

You can upload a sound recording to add a narrative to your story. Why not ask your students to record their own?

When your story is ready to be played, click Play to explore it and dive in!



Example CoSpaces



The Lion and the Mouse fable

edu.cospaces.io/RCE-BXX



Eli and the Rocket

edu.cospaces.io/GDR-QYD



Goldilocks and the Three Bears

edu.cospaces.io/NZW-ETY



Romeo and Juliet

edu.cospaces.io/NTU-AZP