




CoBlocks overview

We recommend printing on Tabloid or A3 paper.

Please print out the twelve poster sections on separate one-sided pages on Tabloid or A3 paper. Layout the twelve pages on your wall, as shown in the diagram. If you have any questions, please contact us at marketing@cospaces.io

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|  Transform Move, scale, and rotate items Operators Use math and logic Transitions Change the scene Logic Create logic bricks Math Perform mathematical operations | Actions Perform actions when triggered Physics Add physics simulation to your items Generic General purpose actions Simple Simple physics actions Values Set and get values Properties Set and get properties Sound Play sounds and music | Control Use if statements and loops Data Control values and variables Loops Repeat actions Values Set and get values Variables Create and manage variables Lists Manage lists of data | Items Modify and create items MERGE Cube Merge multiple items into one Modify Change item properties Actions Perform actions on items Events Trigger actions based on events Get Retrieve item data Values Set and get values |
| Scale Change the size of items Position Move items to specific coordinates Events Create items and add events Input Interact with the user | Video Play video content Advanced Advanced physics actions | Functions Create your own CallBlocks | Variables Create and manage variables Lists Manage lists of data Debug Check for errors |
| Rotation Rotate items around axes Collision Detect and respond to collisions Web Interact with web services Other Miscellaneous actions | | | |